

Long Term Plan Year Three

Y3	Term 1-1 Focus: Science <u>Mighty Metals</u>	Term 1-2 Focus: DT <u>Strumdidlyumptious</u>	Term 2-3 Focus: Geography <u>Tremors</u>	Term 2-4 Focus: History <u>Gods and Mortals</u>	Term 3-5 Focus: Science <u>Predator!</u>	Term 3-6 Focus: Geography <u>Flow</u>
Topics	<p><u>Art and Design:</u> Embossed Pattern and Pictures; Designing and making cars/robots</p> <p><u>Computing:</u> Creating Spreadsheets; Using Presentation Software</p> <p><u>D & T:</u> Product Evaluation; Using Research to Inform Design; Selecting Materials; Making Vehicles; Building an Iron Man; Using Electrical Circuits</p> <p><u>Music:</u> Performing Using Metal Objects for Instruments</p>	<p><u>Art and Design:</u> Sculpture</p> <p><u>Computing:</u> Using the Internet</p> <p><u>D & T:</u> Cooking and Nutrition</p> <p><u>Geography:</u> Food Miles and Fair</p> <p><u>History:</u> Significant Individuals – James Lind</p> <p><u>Languages:</u> Food Vocabulary</p> <p><u>Music:</u> Vegetable Orchestra</p>	<p><u>Art and Design:</u> Sculpture; Photography</p> <p><u>Computing:</u> Presenting Information</p> <p><u>D & T:</u> Structures</p> <p><u>Geography:</u> Volcanoes and Earthquakes</p> <p><u>History:</u> Ancient Rome – Pompeii</p> <p><u>Music:</u> Composition</p>	<p><u>History:</u> Ancient Greece</p> <p><u>Art & Design</u> 3-D Sculpture; Greek Art and Design</p> <p><u>Computing</u> Using Presentation Software</p> <p><u>D&T</u> Moving Parts; Model Making</p> <p><u>Geography</u> Ancient Modern Day Greece; Geographical Features; Using Maps</p>	<p><u>Art & Design</u> 3-D Models</p> <p><u>Computing</u> Algorithms; Flow Diagrams; Online Research; Using Logical Reasoning; Graphics Software; Digital Presentation</p> <p><u>D&T</u> Selecting and Using Materials (Collage and Textiles)</p> <p><u>Geography</u> Fieldwork; Using Maps to Locate Countries and Continents</p>	<p><u>Geography</u> Using Maps; Fieldwork; Water Cycles; Human and Physical Features; Rivers of the World; Countries and Cities of the UK.</p> <p><u>Art & Design</u> Painting</p> <p><u>Computing</u> Online Research and Communication</p> <p><u>D&T</u> Mechanical Systems; Structures</p>
Science	Forces and Magnets; Working Scientifically	Nutrition	Rocks Plants; Light; Working scientifically	Light and Dark; Sources and Reflectors; Shadows; Working Scientifically	Food Chains; Fossils; Plant Parts and Functions; Water Transportation in Plants; Skeletal Systems; Working Scientifically.	Soil; Aquatic Plants; Working Scientifically Sun safety